Niaz Pour

Senior UX Designer

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I've spent 6 years designing complex products that many different people use. At ADP, I'm the sole designer for enhanced workflows on Lyric, building web and mobile flows for HR practitioners, managers, employees, admins, and contractors. I build my prototypes in code with real components, so we can test them with users and hand them straight to engineering.

EXPERIENCE

ADP · Lyric HCM · Atlanta, GA — Jul 2022 – Present

Senior UX Designer · Sep 2023 – Present | **UX Designer II** · Jul 2022 – Sep 2023

Global HCM platform used by hundreds of companies. I design web and mobile flows for core HR and enhanced workflows.

- **Enhanced workflows.** Sole designer on the redesign (onboarding, leave of absence, and more), working with a PM and a researcher. After 8 usability sessions on a coded prototype, I added templates and duplication, moved progress tracking into the builder as tabs, and let admins customize the employee workspace. The changes answer about 10 client tickets and are rolling out in phases.
- **Global transfers.** Designed a way to move employees without terminating and rehiring them. Sorted about 80 fields into 5 categories with design, content, product, and domain leads, and designed handoffs so specialists can complete their own sections. We're testing with clients now and will measure success by fewer manual transfer requests.
- **Bulk uploads.** Designed new-hire and job-change uploads for acquisitions with thousands of records. Users can fix errors in the app, replace values in bulk, and watch progress live. Built on AG Grid with our pattern team. Job change is live, and our sales team says it performs better than the old flow.
- **New features:** designed and shipped policy versioning, dynamic teams outside the reporting line, and disciplinary incident logging.
- Build coded prototypes with Claude in VS Code using production components, and use them for usability testing and engineering handoff. Showed other designers how to do the same.
- Created 3–4 components and several web and mobile patterns now used by every designer on Lyric. Wrote accessibility annotation guidelines my team uses for commonly used patterns.

OneTrust · Atlanta, GA — Jan 2022 – Jun 2022

UX Designer

- Owned the UX for a full module of the Policy Management platform soon after joining, from user flows to high-fidelity Figma prototypes.
- Ran a usability and accessibility audit of in-app workflows. The fixes I prioritized were added to the product roadmap.

Capgemini · Atlanta, GA — Mar 2021 – Jan 2022

Technical Consultant

- Designed an internal database UI for a consumer goods client, from wireframes to developer-ready prototypes and specs.

Earlier: Lead UX Designer (freelance), Rex (2020–2021) · IT Intern, Delta Air Lines (2019) · Graphic Design Assistant, Georgia Tech Student Center (2018–2019) · Designer, HackGT (2016–2020)

SKILLS

Product design	Complex multi-user flows, information architecture, interaction design, design systems, usability testing
Accessibility	WCAG, annotation guidelines, accessibility audits
Prototyping and AI	Coded prototypes with Claude in VS Code, Figma AI for exploration
Tools	Figma, VS Code, Adobe Creative Suite

Also: portrait painting, graphic design, and 487 restaurants reviewed.

EDUCATION

Georgia Institute of Technology · B.S. Computational Media — 2020